

Ausblick HW 14 und Benutzeroberfläche HyperWorks

Jan Grasmannsdorf, Freitag, 4. März 2016

HyperWorks 14 - Released

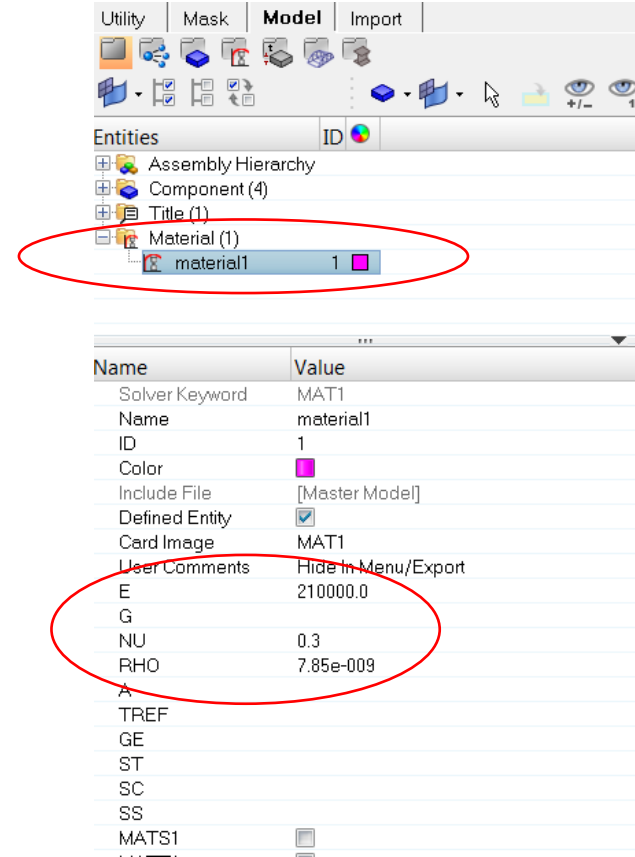
HyperWorks 14 Highlights

- Undo / Redo mit STRG+Z, STRG +Y





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- Undo / Redo mit STRG+Z, STRG +Y
- Modell- / Property Editor vereinfacht Eingabe



The screenshot displays the HyperWorks software interface. The top menu bar includes 'Utility', 'Mask', 'Model', and 'Import'. Below the menu is a toolbar with various icons. The 'Entities' tree on the left shows a hierarchy: 'Assembly Hierarchy' > 'Component (4)' > 'Title (1)' > 'Material (1)' > 'material1'. The 'material1' entity is highlighted with a red oval. The 'Property Editor' on the right shows the following data:

Name	Value
Solver Keyword	MAT1
Name	material1
ID	1
Color	
Include File	[Master Model]
Defined Entity	<input checked="" type="checkbox"/>
Card Image	MAT1
User Comments	Hide In Menu/Export
E	210000.0
G	
NU	0.3
RHO	7.85e-009
A	
TREF	
GE	
ST	
SC	
SS	
MATS1	

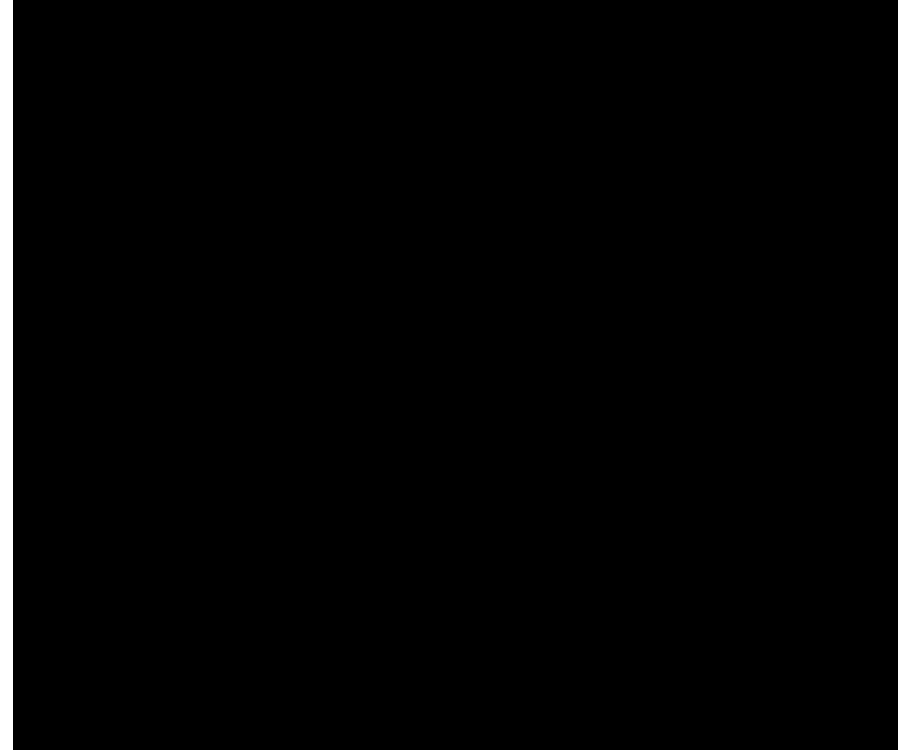
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- Lattice Structure Optimierung



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- Polynurbs Geometry Recovery in solidThinking



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- Polynurbs Geometry Recovery in solidThinking
- Non-Linear Geometry in OptiStruct
 - Via PARAM, LGDISP (Loadstep NLSTAT) ✓
 - Bisher: Loadstep NLGEOM ✗

